SCHOOL SPORT VICTORIA WINTER SPORT – KNOX DIVISION

2017 Draw for **BOYS BASKETBALL CONVENING DISTRICT:**

Tuesday 24th October



NOTES:

- RULES: Matches are to be played under SSV Rules, available on SSV website
 Division Matches will be played over 2x 15 min halves minutes (break 5min)
- **CONVENERS:** The convening school is to be the contact for the umpires on the day, and be on hand to deal with disputes. Convener to receive results from pools and allocate finals based on results of each pool.
- **SCORING & RESULTS:** Nominated team is asked to collate scores for each pool and provide results to convener.
- **FINALS:** 2 pool Round Robin. Winners of each pool move to Division Final, winner to EMR Finals. All other teams to play a Playoff Final for Division Ranking.
 - A convenor will be appointed to run the day. Any decisions on disputes must be taken to the convenor Matches should only be rescheduled in extreme weather conditions or for safety reasons. All schools must agree on a suitable time prior to Regional Finals on _______.
- **COSTS:** As finals are held at an outdoor venue there is a charge of \$60 per team to cover umpire costs. Schools will be invoiced prior to the event.
- **MEDICAL-** Schools are asked to provide their own first aid for the event.
- **UMPIRES:** Umpires have been organised for the day.
- **WINNERS:** Winning schools need to contact Daniel Thomas via email at the conclusion of the Division Finals.
- **RESULTS SENT TO**: Daniel Thomas (Knox Division Co-ordinator) thomas.daniel.d@edumail.vic.gov.au

THE DRAW

No.	Pool 1	No.	Pool 2	
1	Wantirna District Winner	5	Bayswater District Winner	
2	Scoresby District Winner	6	Rowville District Winner	
3	Rowville District Runner Up	7	Scoresby District Runner Up	
4	Bayswater District Runner Up	8	Wantirna District Runner Up	

Time	Court 1	Court 2	Court 3	Court 4
9:30am	1 v 2	3 v 4	5 v 6	7 v 8
10:50am	3 v 1	2 v 4	7 v 5	6 v 8
12:10pm	1 v 4	2 v 3	5 v 8	6 v 7
1:30pm	Division Final	Minor Final		
	Winner Pool 1 v	2 nd Pool 1 v		
	Winner Pool 2	2 nd Pool 2		